



Dedicated to Preserving the Napa River for Generations to Come

935 HARTLE COURT
P.O. BOX 2480
NAPA, CALIFORNIA 94558-0522
TELEPHONE (707) 258-6000
FAX (707) 258-6048

January 7, 2009

REC'D JAN 08 2009

Conservation, Development and Planning Department
County of Napa
1195 Third Street, Room 210
Napa, CA 94559

Re: APN 057-152-013 - Lot 26 in Napa Valley Business Park

To Whom it May Concern:

The Napa Sanitation District has received a request to provide a "Will Serve" letter for a proposed 24,400 square foot building to be built on the aforementioned parcel. The building will be used for barrel storage and office use. The District has been informed that the proposed use will generate approximately 400 gallons of wastewater a day. Hydraulically, this would be equivalent to approximately two single family dwellings.


This property is within the Districts boundaries, and the downstream sanitary sewer facilities are adequate to serve this development. The District will allow the proposed development to connect to the public sanitary sewer system upon payment of the appropriate connection and inspection fees, and shall be subject to all applicable rules and regulations of the District. Wastewater pretreatment facilities will be required to bring the strength factor of the winery waste into conformance with NSD Ordinance. Additional conditions of approval may be established by the District at the time a formal application is submitted to the County of Napa Planning Department.

This "Will Serve" letter is valid for a period of five years from the date of this letter. If the proposed development has not obtained its required Connection Permits from the District at the end of this time, this "Will Serve" letter shall become void.

If you have any questions regarding this matter, please feel free to contact me.

Sincerely,

Timothy B. Healy, P.E.
Assistant General Manager/District Engineer


by: Todd Herrick
Senior Engineering Technician

cc: John Wilkinson, Bin to Bottle

09 bin to bottle 2